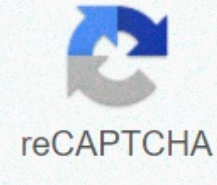




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Digimon world next order battle training guide

Digimon World Next Order allows you to raise 2 Digimons for fight and adventure. Just like classic digital pets, you'll need to feed, train and take care of your Digi anthem in general. There are a lot of items you can use, a few statistics that affect digivolution and many other things that are confusing at first. I will help by going over the basics and giving a few tips for those just starting their digital adventure. This guide will go through everything you need to get started in digimon world next order including: Game Basics - Basics of lifting and fighting with your Digimon. Statistics and food - What each stat and type of food does. Tamer Info - How to level and what you will get. Training and digivolution - How it works and what affects it. Game Basics.LifeLife of your digimone is the first thing you should worry about before a fight. Life is the time your Digimon has before he dies. All Digimoni have a life on set, but they will be reborn after death with higher-than-normal statistics. While training and fighting, your Digimon has 6 life statistics that are affected. Mood - It affects how much damage you carry in battle. You can get a training bonus with a high mood. Discipline - This determines how serious your Digimoni are. It can be increased through communication or eating. It only affects Digivolution. Damn it - This increases if you don't go digimon to the bathroom in time. Lifting it 16 times will cause something bad to happen. Fatigue - This is how tired your Digimoni are. Battles and training increase that and you'll want to rest if it's half dusted. If you don't rest or end the battle with low HP, you could get sick or lose your life. You can cure the disease with medication. Bond - This is how you treat your Digen. This affects your starting point orders in the fight. DigiFriend - This is how your Digimon treats each other. High values will cause them to help anyone fight. You can increase it through communication, eating and sleeping. Communication is not a statistic. It's a random occurrence that allows you to interact with your Digimon either, Praising, Scolding, or Ignoring.Praising and Scolding raises or lowers Bond, Mood, and Discipline. How they are affected depends on the situation. Example: Praise after a good workout will increase 1 or more such statistics, but Scolding for a good workout will lower them. Ignoring it doesn't do anything. Care MenuThroughout the day your Digimon will become hungry, tired, d sleepy and should go to the bathroom. Look out for symbols so you know when to take care of them. If they are hungry, sick or drowsy, you can fix this by opening the care menu by pressing Square. Here you can feed them, use medicines or go to sleep if they are sleepy. If you want to feed or use the item on 1 Digimon, you can turn each of them on and off with the L1 and R1 buttons. BattlEIn battle Digimon will fight alone, but you can give them certain commands. R1 allows you to the real Digno and is for the left. Attack skills require mp to use and you can change tactics to influence the frequency in which they use them themselves. For your Digimon to use specific skills right away, you need to select that skill from your partner's menu. It also requires a certain amount of order points. You start with a certain amount of each battle, but it can be raised in a fight by pressing X. There's a cooldown you have to wait between uses. While you're in a fight, you can also use items to restore HP, MP, resuscitate, increase statistics, and more. Statistics and FoodStats HP and MP - HP is the amount of health your digimon has, and MP is their flaw. An MP is needed for Attack Skills, so the higher the statistics, the more skills they can use before they need recovery. STR - Power affects how much damage your Digimon business does. Sta- Stamina is your defense. WIS - Wisdom reduces MP skills costs, increases the chances of keeping and increases the critical hit rate. SPD - Speed affects the speed at which your Digimon operates in battle. Food Meat - Raises weight and mood and greatly satisfies hunger. Fruit - More easily lifts the mood and eliminates fatigue. Vegetables - Raises the amount of abilities to increase during training for a short time and raises discipline. Wild fungus - Reduces weight and eliminates fatigue, but does not satisfy hunger very well. Walnut - Reduces discipline and does not satisfy hunger very well if it is not cooked. Drink - Lifts the mood and eliminates fatigue. It also raises DigiFriend and is sold in vending machines. Fish - Reduces discipline and lifts Bond. You get this by fishing. Tamer InfoYour Tamer, who is your character, can level. You level by getting enough experience points from winning battles. When you level, you'll get points that you can spend on Tamer Skills.I'm not going to go into too much detail here, but there's something I'd suggest. If you cared about Digivolution at the beginning, I'd get a teacher and developing type skills under a coach in the first place. This will allow you to get more stats and train longer. If not, I'd get order and tactical type skills under the commander in the first place. This will make them stronger in battle and unlock more combat options. Training and DigivolutionTraining is a big part of making digimon stronger and digivolving. You can raise the stats by fighting, but they go up much higher if you train. The training building is located in the city and allows you to place digimon in any of the 6 categories of statistics. Nearby statistics will also be raised during training, but not as much as the main statistics selected. You can place them in different categories when you train and there are different bonuses you can get depending on where you set them up. You can also let go of 1 holiday while other trains. Digivolution is influenced by various things, but mostly by their statistics. If you look at your Digimon statistics and then go down in history, you can check the requirements you need for each Anything past Rookie won't show requests at first, but you can get this information through Communication.As digimon digimon older, it will become more likely to digivolve. This is why it is important to get your statistics to the levels you want as soon as possible. There are Digimoni who will give you things every day, so always go back to the city in new days. Tanemon is to the left of the bathroom and will give you Meat every day. Coron is located in Jimon's house and will give you the collected items. Be sure to check the field for items you can collect as they are a tremendous help in feeding and strengthening your Digimon. Don't forget to check the digimones. You will want to know every time you are hungry, you need to go to the bathroom, etc. This game is about more than going out and defeating the enemy. You'll have to take care of your Digimon partners. That's all I have to start with in digimon world next order. Let me know if you have any questions and stay tuned for more detailed guides on certain things in the game! The Digimon franchise has had a lot of games over the years. In fact, the entire franchise originated from the game itself, a sequel to digital pet brand Tamagotchi. Digimon World: Next Order is the latest from the Digimon World series in which players have two Digimon Partners while traveling the Digital World. The main goals of the game are for players to fight with other Digimons and train and take care of their own to get them to Digivolve. There's a lot going on with Digivolution, so here's a useful guide to give you tips on everything you need to know. 10 Play On Easy Mode Sometimes bigger difficulties offer a better gaming experience, but not with the Following Order. In fact, there are not many differences between simple and normal mode. Requirements for Digivolution are higher on Normal mode, and Stat's gain from gyms and fights is half what it would be in Easy mode. That's why it's both longer and harder to make a digimon player stronger, and given that one of the main focuses of games is proper time management, it's better to work smarter than more. 9 Learn more about digimon stages digivolution is not a form of leveling, nor does it occur when Digimon gets experience. Instead, it has to dow with how they were raised, so to speak, and it happens naturally over time. They begin as eggs and can evolve into dozens of different Digimons based on a number of different variables. All Digimoni go through the same six stages, in training, in training II, rookie, champion, ultimate, and mega. Each evolution to the next stage occurs after a certain amount of days in the game. It takes 7-10 days in the game for a rookie to turn the champion, 9-15 for the final, and 9-15 for Mega. Mega is the last stage in most situations. 8 Be aware of the evolutionary requirements Most Digimon can take many different forms, so any player who wants their Digimon to develop into a certain form must take into account the demands of evolution for that form. Six statistics and seven values determine what form Digimon will take, each Digivolution has its own demands. Training raises six statistics, namely Endurance, Wisdom, HP, etc., and Digimon values cannot be directly influenced. How many battles have been won, the connection between the players and their Digimons, and even how often they let their Digimones successfully use the bathroom affects Digimon's values. 7 Rookies get more stats from champion Certain Digimon seems to be more stat points out of the fight than Digimon from a more evolutionary phase. The game gives points based on the level of difficulty set for each battle, based on evolution stage and digimon power. Beginners who take and win against champion Digimon will get more points because it is considered to be a tougher fight. Fighting Digimon at the same stage of evolution gives less because the game thinks it will be more even. 6 Be aware of unwanted digivolutions Each Digimon has different paths to take when it comes to evolution. Players will find that their Digimon partner can sometimes meet the requirement for more than one of their possible evolutions. Unfortunately, in these situations, the partner of the player will randomly evolve into any of the available choices. Players can also negatively influence the evolution of their Digimon Partner by not treating them well or taking care of them. If a rookie has more points in strength than wisdom and does not meet any of the other requirements for his championship forms, they will evolve into Numemon. 5 Take GrapLeomon's Quest To Unlock The Digivolution Dojo Unwanted Digivolutions are a problem in Next Order, but there's a way players can get the one they want. This includes unlocking the Digivolution Dojo, which can be done at the beginning of Chapter 2. Go to the Sever Desert and find Grapleomon to send a player looking. Once the search is complete, GrapLeomon will open the Digivolution Dojo. Once unlocked, players must upgrade it to level 2 to gain the ability to block Digivolutions. They can even block several evolutions at once. 4 Check Out The History Page There are often more than 230 Digimon in the game, as well as tons of different Digivolutions, so it is impossible to keep track of all the stats and requirements they need digivolve. This means that the history page in the Digimon menu will be the player's best friend. The History page shows Digimon's evolutionary tree. It shows their past generations, and, as players interact with their Digimon partners by praising/scolding them, win battles with them, gaining more experience with them, etc., they will unlock demands for different evolutions, which can easily relate back. 3 Battle The Right Digimon For players who want a higher level of Digimon partners as they develop or who want their partners to evolve into specific Digimones, it's important to keep their stats. And, while they can use the training facility in the game to increase their stats, it's actually nice at the beginning of the game, because the time it takes to finish is not very worth the few points it gives. The fight with Digion that players will encounter in the world is the best way to go with each type that gives points in certain statistics. For example, Gotsumon gives endurance, and Goblimon gives strength. 2 Know the different types of evolution in digimon world: Next row, things can get a little confusing or even seem like a bit of a challenge when it comes to Digivolution. One of the confusing aspects of this is the four types of evolution and what they mean. They're pretty stat increases that will make the player digimon stronger. There's good evolution, which is general evolution. There's also Fresh, which increases statistics for developing into a new Digimon. There is also evolution veteran who increases the statistics of the previously acquired Digimon, and there is the Great Evolution, which gives the biggest increase in statistics for development. 1 Don't forget to have fun In the end, all good things come to an end—even Digimon. They live only about 20 days in the game naturally, and when one dies, it will go back to digi egg and players can start their adventure anew with that Digimon. Sad as it may be, it's one aspect that allows players to explore all the Digimon opportunities in the game. Digimon World: Next Order is a very long game and can sometimes be difficult, but experimenting and having fun is the best way to get a complete game experience. NEXT: Monster Hunter World: 5 Weapons Too Heavy for Casual GameRs (& Who Are Perfect for Them) The next 10 Things You Should Know About the World Ends With You Related Topics About Author Ericka Blye (139 Published Articles) More from Ericka Blye Blye

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